## **Long Range Rules**

- 1. These rules and qualifications are specific to The Fusilier Complex 1000 yd Long Range and do not replace any of the Fusilier Complex General Range Rules.
- 2. Eye and Ear protection recommended. Not used at your own risk.
- 3. Qualified members will have completed an additional safety qualification session separate from the normal TFC New Member Safety Orientation. <u>Members must have their issued Long Range Certification Card in their possession while using the Long Range. Members will receive a key to open and close the security gate. The gate key, if lost, can be replaced for \$25.</u>
- 4. The security gate must be relocked upon entering and exiting the Long Range.
- 5. Only qualified TFC members allowed on the Long Range. Family members with the same address and living with the Fusilier Member (I.E. spouse or children) may also use the Long Range, but MUST have completed qualification requirements and possess their own qualification card while using the Long Range. No Guests.
- 6. All personal vehicles must remain on the downrange road. Exceptions are: atvs, side by sides and similar.
- 7. No walking down range from the firing line allowed except to the 100 yd zero verification berm.
- 8. The Fusilier Complex has provided steel targets at all established distances and target boards for paper targets at several established distances. Members may bring their own targets, but they must be placed in proximity of the established targets stands in front of the impact berms. No freestanding targets in the open range permitted.
  - a The established target distances are:
    - i 100yds zero confirmation range
    - ii 400yds Steel and Target Board
    - iii 500 yds Steel
    - iv 600 yds Steel and Target Board
    - v 850 yds Steel
    - vi 925 yds Steel
    - vii 1000yds Steel and Target Board
  - b Only paper, corrugated plastic/paper or approved AR 500 (or better) steel targets are allowed. Any personal targets must be removed or will be disposed by TFC Range Officers or Executive Committee.
- 9. Shooting Lanes are not specifically outlined.
  - a Shooters will take up a shooting position approximate to their respective target. Absolutely NO shooting across the range. As a simple rule the Hot Line / Cold Line post centered on the firing line will be used as reference. No crossing the plane of this post.
- 10. Rifle caliber cartridges only the Long Range.
  - a Maximum .30 caliber permitted.
  - b 3200 fps maximum velocity permitted
  - c Pistol caliber cartridges in any platform may not be used on the Long Range
- 11. Hot Line / Cold Line Rules
  - Hot Line / Cold Line Post EVERY shooter must hang a peg on the post when going down range and remove upon their return. This is not for a group of shooters but applicable for each shooter.
  - b Flag Pole This is attached to the Hot Line / Cold Line Post Flag up = Cold Line (similar to red strobe on main range firing line). Flag down = Hot Line
  - c Down Range Access Gate –When gate is open range is cold and shooters will be allowed to go down range. Once all shooters return from down range the gate will be closed for range to go hot.
  - d If a new shooter approaches the Long Range firing line, all three of the above items must be verified. If any one item indicates a cold line the new shooter MUST assume the line is cold, set

- the other cold line items to safe and go down range to verify. ONLY after down range is verified safe may the new shooter address all three cold line indicators and declare the line hot.
- e While the Line is COLD, there is ABSOLUTELY NO CLEANING MOVING LOADING OR HANDLING of firearms in any way.
  - i Loading of magazines is allowed but must not be placed in a firearm while the Line is COLD.
- 12. Willful disregard of these rule may result in disciplinary action from Executive Committee including loss of Long Range access or from the Fusilier Complex.
- 13. Qualifying Requirements
  - a Confirm zero.
  - b Must impact a 2.5 MOA Steel target at 400 yds then 600 yds with 3 of 5 rounds minimum per target.
  - c Assessor may coach shooter on wind and misses
  - d If shooter fails to qualify will recommend a clinic. If assessor chooses to educate the shooter may re-shoot.
- 14. Required Equipment / D.O.P.E
  - a Dialable turrets on scope
  - b Use of Ballistic Data Card or Ballistic App
  - c Scope with known holdover reticle
  - d Adjustable Iron sights (High Power Shooter)
  - e Known muzzle velocity
  - f NO Red Dot optics
- 15. Shooting Positions The 1000 yd Long Range has provided several portable shooting props and shooting benches to allow members to shoot from multiple positions.
  - a Portable Shooting Benches
  - b Tank Trap
  - c Barricade Prop
  - d Members should bring a shooting mat to shoot from prone position
- 16. ALL fired brass must be picked up and disposed of or leave with the member.